

CORNWALL COUNTY CHESS ASSOCIATION

Constitution

1 General

- 1.01 The Association shall be called the CORNWALL COUNTY CHESS ASSOCIATION.
- 1.02 The objects of the Association shall be to encourage the establishment of chess clubs in Cornwall and chess playing generally.
- 1.03 The Association shall be affiliated to the West of England Chess Union and the English Chess Federation.
- 1.04 The Association shall consist of its officers, affiliated club members and unattached members.

2 Officers and Executive Sub-Committee

- 2.01 The officers of the Association shall be the President, Secretary, Treasurer, team captain, League Secretary and Junior Secretary. These shall form the Executive Sub - Committee.
- 2.02 The officers shall be elected annually by the Association in General Meeting.
- 2.03 The Executive Sub-Committee shall be responsible for the management of the Association's affairs.
- 2.04 If an officer resigns or is unable to perform his duties for any reason, such vacancy shall be filled by an appointment made by the Executive Sub - Committee.
- 2.05 The Committee may co-opt any number of additional members as it sees fit. Such appointments must be ratified by the Association in General Meeting.
- 2.06 The League Secretary and competition organisers shall be responsible for the running of the competitions and may make such decisions as ensure the satisfactory administration of their events including the setting of entry fees to cover costs.

3 Management Committee

- 3.01 The Management Committee shall consist of the Executive Sub - Committee, the secretary or other authorised representative of each affiliated club and, if thought fit, a maximum of three persons elected by the Association in General Meeting.
- 3.02 The Committee shall meet before the season starts to make arrangements for the coming season's activities and at such other times as considered necessary by the Executive Sub - Committee. Seven days notice of meetings shall be given to members of the Committee.

4 General Meetings

- 4.01 Fourteen days notice of general meetings and of the business to be discussed shall be given by the Secretary to the secretaries of all affiliated clubs and to unattached members so far as this is practicable. General meetings shall not be invalid merely because notices of such meetings are not received by all those entitled to do so.
- 4.02 All members of the Association shall be entitled to attend, speak and vote at general meetings of the Association.
- 4.03 Changes in the rules governing the Constitution of the Association and the competition rules may only be made at the Annual General meeting or at a Special General Meeting and shall be valid even when the wording has been drafted by the members at that meeting, provided that proper notice of the matter to be discussed has been given in accordance with rule 4.01.
- 4.04 Within 21 days of any general meeting the Secretary shall send a copy of the minutes of the meeting to the secretaries of all affiliated clubs.
- 4.05 The Annual General Meeting shall be held each year on a date and at a venue to be arranged by the Secretary.
- 4.06 The following business shall be transacted by the Annual General Meeting:-
- a) Election of officers
 - b) Reports of officers and competition organisers
 - c) Presentation of accounts by the Treasurer
 - d) Any matter of which the Secretary has received notice prior to the distribution of notices of the meeting.
 - e) Any other business which those present at the meeting consider it proper to discuss.
- 4.07 A Special General Meeting shall be convened by the Secretary on the request of the Executive Sub-Committee or on a request signed by ten members. No matters shall be considered at such meeting except those specified in the notice.

5th June 2019

Cornwall County Chess Association

Rules applicable to all team matches

1. Play will be scheduled to start at 7.30 p.m. unless the team captains agree an earlier start.
2. If a player does not arrive at the board within 30 minutes of the start of the match, the opposing captain may claim that board by default. The captain of an absent player may replace him with a substitute at any time within those 30 minutes.
3. A team fielding an ineligible player will lose that board by default.
4. a) Subject to 4(b), teams will be arranged in order of current player ratings as published by the ECF.
b) Notwithstanding 4(a), players whose ratings differ by less than 100 points may be placed in relation to each other in the order decided upon by the team captain..
5. The two team captains will act as joint arbiters with authority to delegate this responsibility if necessary.
6. The full score of each match will be sent to the League Secretary by both Clubs within seven days.
7. All disputes will be settled by the League Secretary.
8. The minimum requirements (except in exceptional circumstances) for a venue for a match are:
 - a) Exclusive use of the room with admittance to club members and chess- related visitors only.
 - b) Suitable tables and chairs to allow adults and juniors to play in comfort.
 - c) Suitable access to the venue and toilets for juniors and the disabled.
 - d) A minimum of intrusive external noise.
9. If the home venue does not meet all of 8(a)-(d), the away team shall have the right to apply to the League Secretary within 48 hours following the due date of the match for an order requiring, if he sees fit, that the match be played at a venue and date to be decided by the League Secretary.
10. Player ratings
 - a) The ratings to be used shall be those published in rating list published by the ECF on the 1st July prior to the start of the season.
 - b) In the absence of information on which to base an estimate, the rating of players with a provisional (P) or no ECF rating shall be deemed to be 1000 for adults and 800 for juniors.
 - c) Notwithstanding 10(b) the organiser will consult the E. C. F. rating database in respect of unrated players and, if he finds information indicating recent playing activity that would justify him in assigning an estimated rating to any player, he will determine the figure to be used and publish this to all participating teams. This procedure will not be invoked for any junior player having fewer than ten results in his record on the E. C. F. rating database.
 - d) So that the organiser can carry out the process in 10(c) teams must notify him at least seven days beforehand of any players whom they claim to be eligible to be rated in accordance with 10(b).
 - e) Before the commencement of the competition the League Secretary shall publish a definitive list of the ratings of all eligible players.
 - f) Once a player eligible for a rating of 800 or 1000 under 10(b) has played a sufficient number of rated games to acquire a full rating, the grading officer shall notify the league secretary, the player and his/her club of the amended rating to be used in the total-rating assessment.
 - g) Subject to 10(f), the ratings referred to in e) shall apply without amendment throughout the season.
11. Where a player's mobile phone, or other electronic device, makes an audible sound, the penalty shall be a warning followed by the automatic loss of the game on a second occurrence.
12. Where the distance between the venues of the two clubs in any match exceeds 50 miles, the away team has the right to insist that the match be played at a venue approximately equidistant between the

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Rules applicable to all team matches

two clubs or any other agreed venue. In such cases the away team is responsible for arranging the hire of and, if relevant, paying for the venue. It must notify home team and League Secretary of the intention to exercise this right at least 30 days beforehand, and of the venue arrangements at least 14 days beforehand. The home team has the right to decide whether the match is played on the home team's club night or not.

13. Where a match is at a neutral venue or involves two teams from the same club, the team listed first on the fixture list will be considered the home team.
14. All games shall be played in accordance with the Laws of Chess in force at the time the game is played.

11th June 2024

Cornwall County Chess Association

League rules

- 1) The competition is annual and open to all affiliated clubs.
- 2) The league shall consist of two divisions under the following arrangements:

2.1 County Shield

A club or combination of clubs may enter one or more teams of four players each.

2.2 Roberts Cup

A club or combination of clubs may enter one or more teams of four players. The average rating of the players must not exceed 1675.

Eligibility of Players

- a) A player may not play for more than one club simultaneously in the same competition save as provided in 2.2(b).
- b) No restrictions shall apply to any unrated player who has never had a published rating nor to any junior with a published rating lower than 1200.
- c) A player to whom 2.2(b) does not apply and who wishes to transfer to another club may do so by informing the League Secretary accordingly. Thereafter during that season, he may not play for any other club in that competition.

3) The format of the competitions is to be determined at the Management Committee meeting to be held before the start of the season in accordance with paragraph 3.03 of the constitution.

4) Four points will be awarded for a win, two for a draw and one for a loss. No points will be awarded to a team that defaults a match.

5) If two or more teams finish level on match points, the tie shall be broken on the basis of game points difference. If this fails to break the tie, the trophy shall be shared.

6) The League Secretary shall, after the Management Committee meeting referred to in rule 3, produce a provisional fixture list for the season, specifying unambiguously the date on which each match is to be played. Any club wishing to propose a change to any fixture date must notify the League Secretary of the proposed change within fourteen days. The League Secretary will rule on any proposed changes and forthwith issue a definitive list.

7) Fixtures

- a) Matches shall be played on the dates specified in the definitive fixture list.
 - b) A club failing to fulfil any fixture shall lose the match by default unless it successfully claims that it could not fulfil the fixture because of an unavoidable emergency. The decision of the League Secretary shall be final in relation to any such claim.
 - c) Matches between two teams from the same club shall take place as early as practicable. Claims for points gained by default will not be allowed in such matches.
8. The team captains will toss a coin to determine colours at the first meeting between the teams; the winner of the toss will have White on odd boards in the first match and the colours will be reversed in the return match.

9. The rate of play shall be 75 minutes for all the moves with 15 second increments from move 1

10. Nominated players

a) Where a club or combination of clubs fields more than one team in the County Shield it must nominate its three highest rated players. All such players may play for one team only.

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League rules

b) Where a club or combination of clubs fields more than one team in the Roberts Cup it must nominate all its players rated 1950 or over and its two highest players rated under 1950. All such players may play for one team only.

c) No player ordinarily resident outside Cornwall, nor any student attending an educational establishment outside Cornwall, may be nominated under Rule 10(a) or 10(b).

d) Rule 10 of the Rules applicable to all team matches will apply for the purpose of determining the players to be nominated.

e) Where a) or b) applies, the club or combination of clubs may allocate the relevant players to teams as it sees fit.

5th September 2023

Cornwall County Chess Association

Rules Governing Cup Competitions

1. A. W. Busby Cup

- 1.01 The Cup is to be a perpetual trophy competed for annually by clubs affiliated to the Association.
- 1.02 The competition is to be played on a knock-out basis.
- 1.03 The draw for the entire competition will be made by the league secretary prior to the commencement of the season.
- 1.04 The draw will be conducted by lot with no seeding.
- 1.05 Fixtures will be played on dates to be determined by the League Secretary prior to the commencement of the competition.
- 1.06
 - a) Teams shall consist of four players.
 - b) A player may not play for more than one club simultaneously in the same competition.
- 1.07 If a club enters more than one team, no player shall be debarred from playing for the "A" team by reason of having played for a lower team. No player shall play for a lower team after having played for a higher team.
- 1.08 The result of drawn matches will be decided using bottom board elimination method. If all the games in the final are drawn, the teams will be declared joint winners. If all the games in earlier rounds are drawn, the result will be determined by the toss of a coin.
- 1.09 The team captains will toss for colours before the commencement of the match. The winner of the toss will have White on the odd boards.
- 1.10 The rate of play shall be 75 minutes for all the moves with 15 second increments from move 1

2. Roger Grime Cup

- 2.01 The competition is limited to players with an E. C. F. rating below 1700 at the commencement of the competition and to ungraded players who either have never had a E.C.F. grade or other official rating or whose most recent published grade is under 1700.
- 2.02 The Rules governing the conduct of the A. W. Busby Cup shall also apply to this competition.

15th June 2023

Cornwall County Chess Association

Rules for the Quickplay League

1. Entry to the competition will be open to all organisations located in Cornwall and is not restricted to chess clubs having membership of the Association.
2. Clubs may enter as many teams as they wish.
3. The format and playing arrangements of the league will be determined at a Management Committee meeting prior to the commencement of the season.
4. Four points will be awarded for a win, two for a draw and one for a loss. No points will be awarded to a team that defaults a match.
 - a) Ties in the divisional rounds will be broken in favour of the team scoring the highest number of game points. If this fails to break the tie, the team qualifying for the county final will be decided by the toss of a coin.
 - b) If the final is a tie, the tie will be broken using bottom board elimination. If this fails to break the tie, the teams will share the trophy

5. Fixtures

- a) Prior to the commencement of the competition the organiser will issue a fixture list showing the dates on which matches are to be played.
- b) Matches shall be played on the dates specified in the definitive fixture list. A club failing to fulfil any fixture shall lose the match by default unless it successfully claims that it could not fulfil the fixture because of an unavoidable emergency. The decision of the League Secretary shall be final in relation to any such claim.

6) Resolution of Ties

- a) Ties in the divisional rounds will be broken in favour of the team scoring the highest number of game points. If this fails to break the tie, the team qualifying for the county final will be decided by the toss of a coin.
- b) If the final is a tie, the winner will be determined using bottom board elimination. If this fails to break the tie, the teams will share the trophy.

7. Composition of teams

- a) Teams will consist of four players. Where a team is unable to field four players, any absent players whose boards are defaulted, will be assumed to be rated 1400.
- b) The average rating of players in a team shall not exceed 1675.
- c) The penalty for exceeding the permitted rating total will be the loss of the points on the highest-scoring board of the offending team.
- d) No restrictions shall apply to any unrated player who has never had a published rating nor to any junior with a published rating lower than 1200.
- e) Where a club, or combination of clubs, fields more than one team, it must nominate its three highest rated players. All such players may play for one team only.

8. Conduct of matches

- a) Each player will play two games against his or her opponent, one with white and one with black. The team scoring most game points will be the winner.
- b) All games will be played under the provisions of the FIDE Laws of Chess applicable to rapid play games, except that a first illegal move in a game shall result in 2 minutes being added to the time available to the non-offending player and a second illegal move (by the same player in the same game) shall result in loss of the game.

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Rules for the Quickplay League

- c) The rate of play will be 30 minutes each for the whole game with 15 second increments from move 1.
 - d) Play will be scheduled to start at 7.30 p.m. unless the team captains agree to an earlier start.
 - e) Where a pairing involves a junior player, the second game will commence no later than ten minutes after the end of the first.
 - f) Colours will be decided by the toss of a coin. The winner of the toss will have the White pieces on the odd-numbered boards in the first round of games and Black on the odd-numbered boards in the second round of games.
 - g) The full score of each match is to be sent to the organiser within seven days by both sides.
9. No player may play for more than one club in any season unless eligible under rule 7(d).
10. The entry fee, if any, will be determined by the Association in General Meeting.
11. Where he is of the opinion that it would not be appropriate for him to make a decision on any matter in which his club has an interest, or if it appears to him to be necessary for the efficient administration of the competition, the Organiser may delegate this duty to any other officer of the Association.
12. The games will be rated as rapid play games.
15. Changes to these rules will be made only by the Association in General Meeting.

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Cornwall County Chess Association

Minor League Rules

1. The competition is annual and open to all affiliated clubs.
2. Clubs may enter as many teams as they wish.
3. The composition and playing arrangements will be determined at a Management Committee meeting prior to the commencement of the season.
4. Four points will be awarded for a win, two for a draw and one for a loss. No points will be awarded to a team that defaults a match.
5. Ties will be broken in favour of the team scoring the greater number of game points. If this fails to break the tie, the teams concerned will be declared joint winners.

6. Fixtures

- a) Prior to the commencement of the competition the league secretary will issue a fixture list showing the dates on which matches are to be played. Matches must be played on the specified dates.
- b) Matches shall be played on the dates specified in the definitive fixture list. A club failing to fulfil any fixture shall lose the match by default unless it successfully claims that it could not fulfil the fixture because of an unavoidable emergency. The decision of the League Secretary shall be final in relation to any such claim.

7. Composition of teams

- a) The competition is restricted to players rated below 1650
- b) Teams will consist of four players. The average rating of the players in a team may not exceed 1450. Where a team is unable to field four players, any absent players whose boards are defaulted, will be assumed to be rated 1200.
- c) The penalty for exceeding the permitted rating total will be the loss of the points on the highest-scoring board of the offending team.
- d) No restrictions shall apply to any unrated player who has never had a published rating nor to any junior with a published grade lower than 1200.

8. Conduct of matches

- a) Each player will play two games against his or her opponent, one with white and one with black. The team scoring most game points will be the winner.
 - b) All games will be played under the provisions of the FIDE Laws of Chess applicable to rapid play games, except that a first illegal move in a game shall result in 2 minutes being added to the time available to the non-offending player and a second illegal move (by the same player in the same game) shall result in loss of the game.
 - c) Each player will have 30 minutes for all the moves with 15 second increments from move 1.
 - d) Play will start no later than 7.30 p. m unless the team captains agree to an earlier start.
 - e) Where a pairing involves a junior player the second game will commence no later than ten minutes after the end of the first.
 - f) Colours will be decided by the toss of a coin. The winner of the toss will have the White pieces on the odd-numbered boards in the first round of games and Black on the odd-numbered boards in the second round of games.
 - g) The full score of each match is to be sent to the organiser within seven days by both sides.
9. No player may play for more than one club in any season unless eligible under rule 7(d).

Cornwall County Chess Association Minor League Rules

10. The entry fee, if any, will be determined by the Association in General Meeting.
11. Where he is of the opinion that it would not be appropriate for him to make a decision on any matter in which his club has an interest, or if it appears to him to be necessary for the efficient administration of the competition, the Organiser may delegate this duty to any other officer of the Association.
12. The games will be rated as rapid play games.
13. Changes to these rules will be made only by the Association in General Meeting.

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Cornwall County Chess Association

Rules governing individual competitions

1. Eligibility

The following rules shall apply to the award of all permanent trophies belonging to the Association:

Only persons meeting one of the following criteria are eligible to receive one of the permanent trophies:

- a) Birth in Cornwall
- b) Residence in Cornwall and for the previous 12 months
- c) Seven years continuous previous residence in Cornwall
- d) Attendance at a school or other educational establishment in Cornwall
- e) Notwithstanding (b), current membership of a club affiliated to the Cornwall County Chess Association.

2. Tie-breaks

a) In a tournament open only to players meeting the criteria in rule 1, ties will be broken using the "sum of progressive scores" method. If this fails to break the tie, the trophy will be shared.

b) In a tournament open to both eligible and ineligible players, the Emigrant, Falmouth or Penwith Cups will be awarded to the highest-ranking eligible player or players.

3. Trophies

Trophies owned by the Cornwall County Chess Association must remain within the county boundary at all times.

15th June 2023